BoksTime

Initial Content Document

* Semester 3 Project -

**Name:** *Mitran Matei-Cristian*

**Student Number:** *4207734*

Contents

[Versioning Table 3](#_Toc64025007)

[Introduction 4](#_Toc64025008)

**Versioning Table**

|  |  |
| --- | --- |
| Sprint 1 | RESTful API setup, GIT setup, User stories in Jira |
| Sprint 2 | Frontend Skeleton, Database connection |
| Sprint 3 | Backend with MongoDB connected to Frontend |
| Sprint 4 | Authentication set up, Design Document Version 1 |
| Sprint 5 | Websocket, Design Document Version 2, Feedback |
| Sprint 6 | Frontend finished |

**Introduction to Project**

This project’s goal is to create a full stack web application for a boxing league called BoksTime in which viewers can view matches, chat with other viewers and view information about the league. Boxers can log in and see fights, their fights, statistics about themselves and requests from coaches. Coaches can log in and see all fighters and send requests to ones without a coach, see their fighters and statistics about them and chat. Admins can log in and access everything, other than that they can CRUD fights, fighters, users. Any user can update their profile information.

Deliverables

1. Web application based in ReactJS

Easy to use web application for users to log in and use the functionalities.

1. Spring Boot Gradle Java backend

Backend that handles the connection to the database with controllers, repositories, services, authentication and websocket.